



Intent and design What are we trying to achieve?

By promoting our school ethos of 'Respect, Pride, Achieve,' together with our Red Kite Values, our young people will have the character traits, knowledge and skills to make a positive impact on the world. In maths, we want our pupils to be problem solvers and to accurately recall sticky knowledge that can be

applied to real-world contexts. The children are encouraged to always take pride and achieve their personal best.

Intent

C: We promote and embed a positive Maths *culture*.

H: Maths is vital in everyday life. Through problem-solving children are encouraged to be resilient, and accept that struggle is often a necessary step in learning, promoting positive mental *health*.

A: We *aspire* for children to secure a deep and adaptable understanding of Maths which they can apply to different contexts.

I: We develop our children's mathematical *identity* by providing the opportunity to develop conceptual understanding through range of practical, investigative and written work.

R: Children foster good *relationships* by talking about their Maths and working cooperatively to solve problems. They demonstrate respect for their peers and their ideas.

	 The curriculum is based on the national curriculum intentions. The aim for maths is that pupils will become proud problem solvers and accurately and rapidly recall sticky knowledge that can be applied to real-world contexts, to help them achieve. At Rushden Primary Academy, we use the Teaching for Mastery approach to ensure our curriculum
Vision and aims for Maths in our school	 gives the opportunity for every child to learn and enjoy maths. encourages children to reason, problem-solve and make connections to real-life contexts. allows children to work collaboratively to refine and improve their learning. uses the CPA approach (concrete, pictorial, abstract) to teaching mathematics. is built in small, logical steps to allow pupils of all ages to acquire a deep, secure and adaptable understanding of mathematical procedures. nurtures a positive attitude and builds confidence in mathematics so that all children can achieve develops procedural fluency and conceptual understanding. is taught together as a whole class and the focus is on depth - not acceleration - so that all children have a chance to embed learning. uses a ping-pong approach to teaching, allowing for questioning, short tasks, explanation, demonstration, and discussion, enabling pupils to think, reason and apply their knowledge to solve problems.





- Uses precise mathematical language to enable all pupils to communicate their reasoning and thinking effectively.
- allows us to quickly identify a pupil who may fail to grasp a concept and address gaps in understanding to prevent them from falling behind.

Outcomes for pupils in Maths

Children will have (from AIP):

- The majority of pupils, including disadvantaged (70%-84% of pupils), have achieved the expected standard for their age in Reading, writing and Maths by the end of the academic year.
- The gap between disadvantaged pupils and their peers has reduced by the end of the year
- Pupils with SEND will have made accelerated progress from their start points.
- An improved outcome for girls in most year groups *Specific gaps identified in Maths: outcomes for girls in most year groups)

Vision and aims for maths in our school:

Children will have/be able to:

- Foster reasoning and articulate problem-solving skills. They will learn how to analyse problems, make connections, and articulate their understanding using mathematical language. Through regular practice and exposure to a range of problem-solving tasks, students will become confident in explaining their mathematical thinking and reasoning.
- Promote collaborative learning and exploration of mathematical concepts. Collaborative tasks promote communication, peer learning, and the sharing of different perspectives. By working together, students can deepen their understanding through meaningful discussions and learn from each other's approaches.
- Connect mathematics to real-life contexts and applications.
- Develop automaticity in learning mathematical facts through regular practice and repetition. By developing automaticity in fundamental operations, such as addition, subtraction, multiplication, and division, students can solve problems more effectively and efficiently, freeing up cognitive resources for higher-level thinking.

By implementing this approach, we strive to provide students with a deep understanding of mathematics, the ability to explain their reasoning, the opportunity to work together, and a practical understanding of how mathematics is used in the world.

Assessment

At Rushden Primary Academy, teachers utilise both formative and summative assessments to gauge students' progress and understanding of mathematics. Formative assessments are conducted while children are actively engaged in their learning, allowing teachers to provide immediate feedback and support. These assessments help identify any misconceptions or areas where additional instruction is needed.

In addition to ongoing formative assessments, teachers administer summative assessments at the end of specific units or academic years. These assessments serve as a way to evaluate students' overall achievement and provide a comprehensive picture of their mathematical knowledge and skills. Some of the assessments used at Rushden Primary Academy include:

1. White Rose tests: These assessments align with the White Rose Maths scheme and are designed to assess students' understanding of specific mathematical concepts and skills.

RUSHDEN PRIMARY ACADEMY

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Big Picture for Maths



	 KS2 SATS: Key Stage 2 SATS (Standardised Assessment Tests) are national assessments administered at the end of Year 6. These tests cover a range of mathematics topics and provide standardised measures of students' attainment. Year 4 Multiplication Check: This is a national assessment administered in Year 4 to evaluate students' fluency in multiplication tables up to 12x12. PIXL papers: PIXL (Partners in Excellence) papers are assessments provided by the PIXL organisation. These papers help identify individual student's strengths and areas for improvement, providing targeted support and intervention. 									
	CLARITY OF PURPOSE To learn basic maths skills. Maths underpins the entire curriculum, and it is essential that children learn basic maths as it is used in everyday life Reception- NCETM, & white rose, early number sense KS1-2- white rose and planpanion KS1- number sense KS2- arithmetic created from <u>PIXL gaps</u> CONNECTIONS		PROGRESSION OF I Appropriate pitch ar learning joi	KEY CONCEPTS nd expectations urneys						
Key principles underpinning our curriculum. Remer m	Maths is vital across the entire curriculum, particularly in DT, computing, and science with statistics (graphs and tables), measurements and geometry. Acquiring maths skills is important for everyday life for instance in regard to money and telling the time. At our school, we prioritise the integration of mathematics across the curriculum. We believe in the power of embedding mathematical concepts and skills into various subjects. By doing so, we ensure that students not only develop a strong foundation in mathematics but also understand its relevance and application in real-world contexts. Through this approach, we aim to nurture well-rounded learners who can confidently utilise mathematics in diverse areas of study.	Sticky words New maths words are introduced in every unit and are built on in subsequent years. See vocab progression document.	Skills being used and developed further within each year group. See small steps in LTP below Flashback 4- last lesson, last week, last term, last year and a fifth question linking to gaps – shape, clocks, roman numeral etc. PIXL/ SATS papers asks questions from the previous year group	Resource rich environment. Opportunities for children to use equipment. Manipulatives in classrooms. These will be stored in containers uniform across the school. Number formation strips 1-9 on the board and a big version on top of the maths wall. Working wall - sticky words, last week, this week, speech bubble, build it a3 board.	Use of assessment. Daily arithmetic/ number sense White rose end of block assessments Pixl Y3-6 Year 2 and 6 SATS tests X 2 weekly flashback 5 reactivating starters Mini assessments within intervention TT Rockstars baseline and checks each term Year 4 multiplication check					

pupils.

Implementation How do we organise learning?





					Environment	
Components of Maths	Lessons 1 hour every day math lessons x 5 a week in KS2 and Year 2, x 4 a week in Year 1 and x 4 in EYFS (1-1.20) X5 a week arithmetic sessions between 15- 30 minutes Y4-6 SATs/PIXL gaps for arithmetic YR-3 15 minute daily Number Sense arithmetic. Maths LI link to curriculum work. Roman numeral dates written in curriculum books from Y3-6.	Events Year 4 multiplication test Monday 5 th June- Friday 26 th June NSPCC Maths Day 3.2.22	Visits/visitors Parent/ teacher friends visitors- accountants, software/sound engineer, investment analyst Send form out to all parents who would like the business they work for to come in to tell children about maths careers.	Learning outside the classroom Maths lesson outside on the playground e.g. chalk place value grid. IT Rockstars homework at home and in the library at break time IT Rockstars certificates on Friday's assembly Deepening Understanding/ Atom homework at home every week Math's interventions	Environment Each classroom has a Maths working wall board at the front of the classroom. Wall labelled as 'maths.' 'This week's' and 'Last week's' learning labels. The calculation policy is visible. Extension speech bubbles are visible with an 'extension' sign. Sticky vocabulary words are evident. Pictorial and concrete resources are encouraged to be used alongside abstract working out. Sentence stems are encouraged to be displayed. Maths resources will be kept in uniform containers in every class near or in front of the maths wall. 0-9 digits formation strip displayed above the maths board. Cross curricular maths evidence on curriculum board e.g. through DT and science.	Ethos Children need to feel comfortable with being uncomfortable
	 Reactivate: To begin a lesson, teachers reactivate students' prior knowledge through various strategies. This includes using flashback 4 questions from White Rose, gap analysis question build it/draw it/connect it/explain it questions, and verbal discussions with talk partners. The activities help students recall and connect previously learnt concepts and prepare them for th lesson. Teach: The teaching phase is designed to engage and challenge students, regardless of their abilities. The instruction is pitched at a level that encourages the more able students to deeper understanding while providing support to others. The CPA (Concrete, Pictorial, Abstract) approximation is a significant amount of discussion between the teacher and students, fostering a collaborative and interactive learning environment. Students are encouraged to communicat full sentence stems and use appropriate mathematical vocabulary. They are prompted to com and contrast concepts by answering questions such as "What's the same?" and "What's differ 3. Guided: Throughout the teaching phase, students work with a talk partner to complete a sim style question. This guided practice allows students to apply their understanding with suppor guidance from their partners. 					





available on the "extension" area of the maths working wall to provide further challenges for those who need them.

5. Reflect: The reflection stage encourages students to reflect on their learning within the lesson. Teachers review students' work to identify any students who may require further intervention or support. Any final misconceptions or areas of difficulty are addressed during this stage to ensure that students have a clear understanding before moving on.

	Transferable	Subject specific	Ensure teachers	Pupils who	Ensure all	Environment
	knowledge and	knowledge	accurately assess	are not on	teachers have	
	understanding:		pupils' current	track are	adequate	Maths display:
	All ourrigulups	Lligh staff turnover	level of	identified and	subject	Calculation policy
	aroas particularly	moons that now	understanding	aro put in	anable them to	Extension label
	areas, particularly	staff are coming	school and use	are put in	nlan teach and	Speech hubble
	Science.	without the	this to inform	Interventions		Speech bubble
	llse subject	teaching for	nlanning	are	effectively	stickers
	knowledge learnt in	mastery training	planing	personalised	without wasting	Build it/ draw it/
	math lessons in	that previous	Use assessment	on SMART	learning time.	connect it/ explain it
	curriculum books	teachers have had.	(white rose end	targets and		Concrete
	and on MTP in		、 of unit	reviewed	Staff audit of	manipulatives
	green highlighter		assessment,	every 6 weeks	individual needs	Pictorial drawings
	e.g. tables, graphs,		flashback 4, PiXl			Vocabulary- sticky
Kowasposts	statistics. This		tests, SATS tests,	Focus children	Mastering	words
to develop	should be clearly		the previous year	are making	number training	
to develop	labelled with the		group's summer	progress.		Consistent storage
	appropriate math's		data) to identify		Planning	of maths resources
	LI from AR grids		gaps in Maths	Teachers	support-Year 1	in every class
	and this can be			know how to	and Year 3	
	used as evidence		Internally	use PIXL to	Challenge nurile	Adequate amount
	LOWATUS ARE. I		data and insight	nlanning		class
			data looking at	arithmetic	more.	Class
				and		
			TIME SCORE.	interventions		
				Year 3 and 4		
				Tackling		
				Tables access		
				is low.		
	Inconsistent	Manipulatives are	Teachers lack	Lack of	Ensure the	Ineffective use of
	marking and	not routinely used.	understanding of	consistent	planning for	additional adults
	feedback across	654 · · · · · · · ·	what .	whole school	maths is clear	TA
	the school	CPA twilight training	progression	timetable	and is	I A plan
	Encuro pupilo	given.	IOOKS like in	ensuring that	appropriate for	implemented to
	respond to number	Encourage 1 doio	matris	taught daily	classes and	informed about
	marking	post with use of	CPD completed	taught duny	encompass	learning and
		concrete resources	with LTP maths	Timetable	manipulatives.	instructions. TAs
	Ensure teacher's	to enable parents to	plans shared for	needs to be		need CPD on how to
	mark work up to	support at home.	each strand.	looked at by	Revamp of	feedback on the
	date and go back			SLT.	planning to	learning as its
	and mark additional				include CPA, for	currently behaviour
	questions and			Monitor	those that need	orientated.
	challenges			arithmetic	it.	
	completed by			happening		TA training –more
	pupils.			when it is	More training	needed during Fri
				stated on the	needed so staff	assembly.
	More evidence of			timetable	know how and	
	o, v and i is needed				when to use	
	III DOOKS.				semence stems.	
				1		1





		Monitor I TP	
		MTP and weekly	
		nlans	
		pians.	
		TA's planned in	
		TA 3 plaineu in.	
		Wide range of	
		maths resources	
		evident on	
		planning other	
		than White Rose	
		on its own.	
		CPD given on	
		how to plan for	
		a mastery maths	
		lesson that	
		includes the	
		CPA approach.	
		MTP changed to	
		include	
		arithmetic gaps	
		and first two	
		weeks after	
		Christmas were	
		spend teaching	
		previous year	
		group PIXL	
	I	Broup I IVE	1

	Contexts for Learning – Project themes – Big Questions - Sticky Words
Contexts	Authentic purposes and contexts for learning: Berger 2006
	Starting with the end in mind!
	Starting with the end in mind!





Long Term Plan - Year Group Overview for Maths

Year	Autumn Term		Spring Term		Summer Term	
Year Reception (White Rose numerical) patterns	Autumn Term Getting to know you 2w (baseline) opportunities for settling in/class routines 3w Match, sort and compare! 3w Number: Match and sort Compare amounts Measure, Shape and Spatial thinking: Compare size, mass and Capacity Exploring and creating patterns	It's me 1,2,3! 3w Number: Find, subitise and represent 1,2 &,3 1 more and 1 less Comparing 1,2, & 3 Composition of 1,2, & 3 Measure, Shape and Spatial thinking: Circles and Triangles- identify and compare Positional Language Light and Dark <u>3w</u> Number: Representing and subitising numbers to 5 One more and less Composition of 1-5 Measure, Shape and Spatial thinking: Identify name	Spring Term Alive in 51 <u>3w</u> Number: Introducing zero Comparing numbers to 5 Composition of 4&5 1 more and 1 less Measure, Shape and Spatial thinking: Compare Mass Compare Mass Compare Capacity Growing 6,7,8 <u>3w</u> Number: 6,7 & 8 1 more and 1 less Combing 2 amounts Making pairs Doubles to 8 – find and make a double Measure, Shape and Spatial thinking: Length & Height Time	Building 9 and 10 3w Number: Counting and representing numbers to 9 & 10 Comparing numbers to 10 Bonds to 10 Doubles to 10 Odd and even Measure, Shape and Spatial thinking: 2D and 3D shapes Spatial Awareness Patterns Consolidation – based on assessments	Summer Term To 20 and beyond 3w Number: Building numbers beyond 10 Counting patterns beyond 10 Verbal counting beyond 20 First, then, now 3w Number: Adding more Taking away Measure, Shape and Spatial thinking: Spatial reasoning (1) Match, rotate, manipulate Compose and decompose shape Copy 2D shapes Find 2D shapes within 3D shapes	Find my pattern <u>3w</u> Number: Doubling Sharing & Grouping Even & Odd Measure, Shape and Spatial thinking: Spatial reasoning (3) Visualise and Build Identify repeating patterns Create pattern rules Describe positions On the move <u>3w</u> Number: Deepening understanding Patterns and relationships Measure, Shape and Spatial thinking: Spatial reasoning (4) Mapping Patterns and
1	Number: Place Value (within 10)	thinking: Identify, name ad combine shapes with 4 sides Number: Addition and	PiXL – based on an analysis, learning	Number: Place Value (within	Number: Multiplication	Mapping Patterns and relationships Consolidation Number: Place Value (within
	5w Number: Addition and Subtraction (within 10) 2w	Subtraction (within 10) 4w Geometry: Shape 2w Consolidation	reflects the areas that need to be targeted and taught Place value (within 20) 3w Addition and Subtraction (within 20) 3w	50) 2w Measurement: Length and Height 2w Measurement: Mass and volume 2w	and Division 3w Number: Fractions 2w Geometry: Position and Direction 1w	100) 2w Measurement: Money 1w Measurement: Time 2w Consolidation: 1w
2	Number: Place Value 4w Number: Addition and Subtraction 3w	Addition & Subtraction Geometry: Shape 3w	PiXL – based on an analysis, learning reflects the areas that need to be targeted and taught Measurement: Money 2w	Number: Multiplication and division Measurement: Length and Height 2w	PiXL – based on an analysis, learning reflects the areas that need to be targeted and taught 2w Number: Fractions 3w	Measurement: Time 2w Statistics 2w Geometry: Position and Direction 2w Consolidation





3	Number: Place Value 3w Number: Addition and Subtraction 3w	Number: Addition and Subtraction 3w Number: Multiplication and Division 4w	Number: Multiplication and division 4 weeks PiXL – based on an analysis, learning reflects the areas that need to be targeted and taught 2w Number: Multiplication and Division 3w Measurement: Length and Docimator 1w	Measurement: Mass, Capacity and Temperature 2w Measurement: Length and Perimeter 1w Number: Fractions 2w Measurement: Mass and Capacity 2w	Measurement: Time 1w Measurement: Mass and Capacity 2w Number: Fractions 1w Measurement: Money 1w Measurement: Time 2w	Measurement: Time continued Geometry: Properties of Shape 1w Statistics Consolidation 1 w
4	Number: Place Value 4w Number: Addition and Subtraction 3w	Number: Multiplication and Division 3w Measurement: Area 1w Consolidation	PiXL – based on an analysis, learning reflects the areas that need to be targeted and taught 1w Number: Multiplication and Division Measurement: Length and Perimeter 2w Number: Fractions 2w	PiXL – based on an analysis, learning reflects the areas that need to be targeted and taught 1w Number: Fractions 2w Number: Decimals 2w	PiXL – based on an analysis, learning reflects the areas that need to be targeted and taught 1w Number: Decimals 3w Measurement: Money 2w	Measurement: Time 2w Consolidation Geometry: Shape 2w Statistics 1w Geometry: Position and Direction 2w
5	Number: Place value Number: Addition and subtraction Number: Multiplication and division	Number: Multiplication and division continued Number: Fractions	PiXL – based on an analysis, learning reflects the areas that need to be targeted and taught Number: Multiplication and Division Number: Fractions	PiXL – based on an analysis, learning reflects the areas that need to be targeted and taught Number: Decimal and Percentages Measurement: Perimeter and Area Statistics	Geometry: Properties of Shape – Angles 2w Geometry: Position and direction Number: Decimals	Number: Negative numbers Measurement: Converting measurement/ units/ time Measurement: Volume
6	Number: Place Value MOCK SATS 1w Number: Addition/ subtraction and multiplication/ division Converting Units	Number: Fractions MOCK SATS 1w Number: Decimals Measurement: Area, perimeter, and volume	PiXL – based on an analysis, learning reflects the areas that need to be targeted Number: Fractions Decimals/percentages Statistics Geometry: Position and Direction MOCK SATS 1w Number: Ratio and proportion	Geometry: Shape MOCK SATS 1w Number: Algebra	SATs and Revision	Investigations Statistics





	COUNTING						
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Subitise (recognise quantities without counting) up to 5. Counting to 1, 2, 3 Counting to 4 Counting to 5	count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number			count backwards through zero to include negative numbers	interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero	use negative numbers in context, and calculate intervals across zero	
Have deep understanding of number to 10, including the composition of each number (Number to 10 and within 10) Verbally count beyond 20, recognising the pattern of the counting system.	count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens	count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward	count from 0 in multiples of 4, 8, 50 and 100;	count in multiples of 6, 7, 9, 25 and 1000	count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000		
	given a number, identify one more and one less		find 10 or 100 more or less than a given number	find 1000 more or less than a given number			
			COMPARING	NUMBERS			
Compare quantities	use the language of: equal to, more than,	compare and order numbers from 0 up to	compare and order numbers up to 1000	order and compare numbers beyond 1000	read, write, order and compare		





up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity. Subitize up to 5 without counting	less than (fewer), most, least	100; use <, > and = signs		compare numbers with the same number of decimal places up to two decimal places (copied from Fractions)	numbers to at least 1 000000 and determine the value of each digit (appears also in Reading and Writing Numbers)	read, write, order and compare numbers up to 10 000 000 and determine the value of each digit (appears also in Reading and Writing Numbers)
		IDEN [.]	TIFYING, REPRESENTING /	AND ESTIMATING NUMBE	ERS	
Link the number symbol (numeral) with its cardinal number value Subitise (recognising quantities without counting) up to 5	identify and represent numbers using objects and pictorial representations including the number line	identify, represent and estimate numbers using different representations, including the number line	identify, represent and estimate numbers using different representations	identify, represent and estimate numbers using different representations		
			READING AND WRITIN	IG NUMBERS (including	Roman Numerals)	
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Link the number symbol (numeral) with its cardinal number value.	read and write numbers from 1 to 20 in numerals and words.	read and write numbers to at least 100 in numerals and in words	read and write numbers up to 1000 in numerals and in words		read, write, order and compare numbers to at least 1000 000 and determine the value of each digit	read, write, order and compare numbers up to 10 000 000 and determine the value of each digit





		tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks (copied from Measurement)	read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value.	(appears also in Comparing Numbers) read Roman numerals to 1000 (M) and recognise years written in Roman numerals.	(appears also in Understanding Place Value)
		UNDERSTANDIN	G PLACE VALUE		
Understand the 'one more than/one less than' relationship between consecutive numbers Explore the composition of numbers to 10. Have a deep understanding of numbers to 10, including the composition of each number	recognise the place value of each digit in a two-digit number (tens, ones)	recognise the place value of each digit in a three-digit number (hundreds, tens, ones)	recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones)	read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit (appears also in Reading and Writing Numbers) recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents (copied from Fractions)	read, write, order and compare numbers up to 10 000 000 and determine the value of each digit (appears also in Reading and Writing Numbers)
			find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of		identify the value of each digit to three decimal places and





		the digits in the answer as	multiply and divide
		units, tenths and	numbers by 10, 100 and
		hundredths	1000 where the answers
		(copied from Fractions)	are up to three decimal
			places (copied from
			Fractions)

	ROUNDING						
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
				round any number to	round any number up	round any whole	
				1 000			
				1000	nearest 10, 100, 1	degree of accuracy	
					000, 10 000 and 100		
					000		
				round decimals with one	round decimals with two	solve problems which	
				decimal place to the	decimal places to the	require answers to be	
				nearest whole number	nearest whole number	rounded to specified	
				(copied from Fractions)	and to one decimal	degrees of accuracy	
					place	(copied from Fractions)	
					(copied from Fractions)		
			PROBLE	VI SOLVING			
		use place value and number facts to solve problems	solve number problems and practical problems involving these ideas.	solve number and practical problems that involve all of the above and with increasingly large	solve number problems and practical problems that involve all of the above	solve number and practical problems that involve all of the above	
				positive numbers			
		ADDITION AND SUBTRACTION NUMBER BONDS					





Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Automatically recall number bonds up to 5 and some to 10 (Introducing the part-whole model). Counting 10 1-3, counting to 4, counting to 5, counting to 6-8, counting to 9-10. Compare quantities up to 10 in different contexts recognizing when one quantity is greater/less than or the same as another (one more/one less) Explore the composition of numbers to 10. Number bonds to 10 (part- whole model to 10) -subitise -automatically recall - composition to 10 Number bonds to 20 - Verbally count beyond 20	represent and use number bonds and related subtraction facts within 20	recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100				
			MENTAL C	ALCULATION		
Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10,	add and subtract one-digit and two- digit numbers to 20, including zero	add and subtract numbers using concrete objects, pictorial representations, and mentally, including: * a two-digit number and ones * a two-digit number and tens	add and subtract numbers mentally, including: * a three-digit number and ones * a three-digit number and tens		add and subtract numbers mentally with increasingly large numbers	perform mental calculations, including with mixed operations and large numbers





including double facts. Addition to 10 Counting on and back -composition to 10 Subtraction		 * two two-digit numbers * adding three one- digit numbers 	* a three-digit number and hundreds		
	read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs (appears also in Written Methods)	show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot			use their knowledge of the order of operations to carry out calculations involving the four operations

	WRITTEN METHODS					
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	read, write and		add and subtract	add and subtract	add and subtract	
	interpret		numbers with up to	numbers with up to 4	whole numbers with	
	mathematical		three digits, using	digits using the	more than 4 digits,	
	statements involving		formal written	formal written	including using formal	
	addition (+),		methods of	methods of columnar	written methods	
	subtraction (-) and		columnar addition	addition and	(columnar addition and	
	equals (=) signs		and subtraction	subtraction where	subtraction)	
	(appears also in Mental			appropriate		
	Calculation)					





INVERSE OPERATIONS, ESTIMATING AND CHECKING ANSWERS							
recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.	estimate the answer to a calculation and use inverse operations to check answers	estimate and use inverse operations to check answers to a calculation	use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy	use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.			





	PROBLEM SOLVING						
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed evenly	solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \Box - 9$	solve problems with addition and subtraction: * using concrete objects and pictorial representations, including those involving numbers, quantities and measures * applying their increasing knowledge of mental and written methods	solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction	solve addition and subtraction two- step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi- step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why	
		solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change (copied from Measurement)				Solve problems involving addition, subtraction, multiplication and division	

	MULTIPLICATION & DIVISION FACTS						
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Explore and	count in multiples of	count in steps of 2, 3, and	count from 0 in multiples of 4,	count in multiples of 6,	count forwards or		
represent patterns	twos, fives and tens	5 from 0, and in tens	8, 50 and 100	7, 9, 25 and 1 000	backwards in steps of		
within numbers up	(copied from	from any number,	(copied from Number and	(copied from Number	powers of 10 for any		
to 10, including	Number and Place	forward or backward	Place Value)	and Place Value)	given number up to		
evens and odds,	Value)	(copied from Number			1 000 000		
double facts and		and Place Value)			(copied from Number		
how quantities can					and Place Value)		
be distributed							
equally.							





recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers	recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables	recall multiplication and division facts for multiplication tables up to 12 × 12		
	MENTAL CALC	ULATION		
	write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Written Methods)	use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers	multiply and divide numbers mentally drawing upon known facts	perform mental calculations, including with mixed operations and large numbers
show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot		recognise and use factor pairs and commutativity in mental calculations (appears also in Properties of Numbers)	multiply and divide whole numbers and those involving decimals by 10, 100 and 1000	associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. ³ / ₈) (copied from Fractions)
	WRITTEN CALC	CULATION		





Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs	write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Mental Methods)	multiply two-digit and three-digit numbers by a one- digit number using formal written layout	multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers	multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication
					divide numbers up to 4 digits by a one- digit number using the formal written method of short division and interpret remainders appropriately for the context	divide numbers up to 4-digits by a two-digit whole number using the formal written method of short division where appropriate for the context divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context





					use wr cases v two de Fractio	itten division methods in where the answer has up to cimal places (copied from ns (including decimals))
		PROPERTIES OF NUN	IBERS: MULTIPLES, FAC	TORS, PRIMES, SQUAR	E AND CUBE NUMBERS	
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
				recognise and use factor pairs and commutativity in mental calculations (repeated)	identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers. know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers establish whether a number up to 100 is prime and recall prime	identify common factors, common multiples and prime numbers use common factors to simplify fractions; use common multiples to express fractions in the same denomination (copied from Fractions)
					recognise and use square numbers and cube numbers, and the notation for squared (²) and cubed (³)	calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm ³) and cubic metres (m ³), and extending to other units such as mm ³ and km ³ (copied from Measures)





	ORDER OF OPERATIONS					
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
						use their knowledge of the order of operations to carry out calculations involving the four operations
		INVE	RSE OPERATIONS, ESTIM	ATING AND CHECKING AN	ISWERS	
			estimate the answer to a calculation and use inverse operations to check answers (copied from Addition and Subtraction)	estimate and use inverse operations to check answers to a calculation (copied from Addition and Subtraction)		use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy





	PROBLEM SOLVING						
Year R Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
solve one-step problems involv multiplication and division, by calculating the answer using concrete objects pictorial representations arrays with the support of the teacher	solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts	solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects	solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects	solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates	solve problems involving addition, subtraction, multiplication and division solve problems involving similar shapes where the scale factor is known or can be found (copied from Ratio and Proportion)		

			FRAC	TIONS		
			COUNTING IN FR	ACTIONAL STEPS		
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6





	Pupils should count in fractions up to 10, starting from any number and using the1/2 and 2/4 equivalence on the number line (Non Statutory Guidance)	count up and down in tenths	count up and down in hundredths		
		RECOGNISIN	G FRACTIONS		
recognise, find name a half as two equal part object, shape o quantity recognise, find	and recognise, find, name and write fractions of an r ¹ / ₃ , ¹ / ₄ , ² / ₄ and ³ / ₄ of a length, shape, set of objects or quantity and	recognise, find and write fractions of a discrete set of objects: unit fractions and non- unit fractions with small denominators recognise that tenths arise from dividing an object into 10 equal parts and in dividing one – digit numbers or quantities by 10. recognise and use	recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten	recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents (appears also in Equivalence)	
name a quarter one of four equ parts of an object shape or quant	r as Jal ect, ity	fractions as numbers: unit fractions and non- unit fractions with small denominators			
		COMPARING	FRACTIONS		
		compare and order unit fractions, and fractions with the same denominators		compare and order fractions whose denominators are all multiples of the same number	compare and order fractions, including fractions >1





				COMPARING DECIM	ALS	
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
				compare numbers with the same number of decimal places up to two decimal places	read, write, order and compare numbers with up to three decimal places	identify the value of each digit in numbers given to three decimal places
				ROUNDING INCLUDING D	ECIMALS	
				round decimals with one decimal place to the nearest whole number	round decimals with two decimal places to the nearest whole number and to one decimal place	solve problems which require answers to be rounded to specified degrees of accuracy
			EQUIVALENCE (INC	CLUDING FRACTIONS, DEC	IMALS AND PERCENTAGES)	
		write simple fractions e.g. $\frac{1}{2}$ of 6 = 3 and recognise the equivalence of $\frac{1}{4}$ and $\frac{1}{2}$.	recognise and show, using diagrams, equivalent fractions with small denominators	recognise and show, using diagrams, families of common equivalent fractions	identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths	use common factors to simplify fractions; use common multiples to express fractions in the same denomination
				recognise and write decimal equivalents of any number of tenths or hundredths	read and write decimal numbers as fractions (e.g. $0.71 = \frac{71}{100}$) recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents	associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. $\frac{3}{g}$)
				recognise and write decimal equivalents to 1/4; 1/2; 3/4	recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred", and write percentages as a fraction with denominator 100 as a decimal fraction.	recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.





	ADDITION AND SUBTRACTION OF FRACTIONS								
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
			add and subtract fractions with the same denominator within one whole (e.g. $\frac{5}{7} + \frac{1}{7}$ = $\frac{6}{7}$)	add and subtract fractions with the same denominator	add and subtract fractions with the same denominator and multiples of the same number recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (e.g. $\frac{2}{5}$ + $\frac{4}{5} = \frac{6}{5} = \frac{1}{5}$)	add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions			
			MULTIPLICATION AND D	DIVISION OF FRACTIONS					
					multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams	multiply simple pairs of proper fractions, writing the answer in its simplest form (e.g. $\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$)			
						multiply one-digit numbers with up to two decimal places by whole numbers			
						divide proper fractions by whole numbers (e.g. $1/_3 \div 2 = 1/_6$)			





	MULTIPLICATION AND DIVISION OF DECIMALS							
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
						multiply one-digit numbers with up to two decimal places by whole numbers		
				find the effect of dividing a one- or two- digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths		multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places		
						identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places		
						associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. $^{3}/_{8}$)		
						use written division methods in cases where the answer		





						has up to two decimal places
			PROBLEM	I SOLVING		
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			solve problems that involve all of the above	solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number	solve problems involving numbers up to three decimal places	
				solve simple measure and money problems involving fractions and decimals to two decimal places.	solve problems which require knowing percentage and decimal equivalents of $1/2$, $1/4$, $1/5$, $2/5$, $4/5$ and those with a denominator of a multiple of 10 or 25.	

Ratio and proportion Statements only appear in Year 6 but should be connected to previous learning, particularly fractions and multiplication and division						
					Year 6	
					solve problems involving	
					the relative sizes of two	
					quantities where missing	
					values can be found by	





		using integer multiplication and division facts
		solve problems involving the calculation of percentages [for example, of measures, and such as 15% of 360] and the use of percentages for comparison
		solve problems involving similar shapes where the scale factor is known or can be found
		solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.

	ALGEBRA						
			EQUAT	IONS			
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
	solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \Box - 9$	recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems. (copied from Addition and Subtraction)	solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. (copied from Addition and Subtraction)		use the properties of rectangles to deduce related facts and find missing lengths and angles (copied from Geometry: Properties of Shapes)	express missing number problems algebraically	





(copied from Addition and Subtraction)		solve problems, including missing number problems, involving multiplication and division, including integer scaling (copied from Multiplication and Division)		
	recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 (copied from Addition and Subtraction)			find pairs of numbers that satisfy number sentences involving two unknowns
represent and use number bonds and related subtraction facts within 20 (copied from Addition and Subtraction)				enumerate all possibilities of combinations of two variables





MEASUREMENT

			COMPARING AND ESTIN	ATING		
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity (link to length, height, distance and weight)	<pre>compare, describe and solve practical problems for: * lengths and heights [e.g. long/short, longer/shorter, tall/short, double/half] * mass/weight [e.g. heavy/light, heavier than, lighter than] * capacity and volume [e.g. full/empty, more than, less than, half, half full, quarter] * time [e.g. quicker, slower, earlier, later]</pre>	compare and order lengths, mass, volume/capacity and record the results using >, < and =		estimate, compare and calculate different measures, including money in pounds and pence (also included in Measuring)	calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm ²) and square metres (m ²) and estimate the area of irregular shapes (also included in measuring) estimate volume (e.g. using 1 cm ³ blocks to build cubes and cuboids) and capacity (e.g. using water)	calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm ³) and cubic metres (m ³), and extending to other units such as mm ³ and km ³ .
	sequence events in chronological order using language [e.g. before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]	compare and sequence intervals of time	compare durations of events, for example to calculate the time taken by particular events or tasks			





		estima increa minute in tern hours such a aftern (appea	ite and read time with sing accuracy to the nea e; record and compare t ns of seconds, minutes, and o'clock; use vocabu s a.m./p.m., morning, oon, noon and midnight rs also in Telling the Time)	rest ime lary		
			MEASURING and C	ALCULATING		
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Volume and capacity- Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity.	 measure and begin to record the following: lengths and heights mass/weight capacity and volume time (hours, minutes, seconds) 	choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels	measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (I/mI)	estimate, compare and calculate different measures, including money in pounds and pence (appears also in Comparing)	use all four operations to solve problems involving measure (e.g. length, mass, volume, money) using decimal notation including scaling.	solve problems involving the calculation and conversion of units of measure , using decimal notation up to three decimal places where appropriate (appears also in Converting)
			measure the perimeter of simple 2-D shapes	measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres	measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres	recognise that shapes with the same areas can have different perimeters and vice versa





	MEASURING and CALCULATING					
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	recognise and know the value of different denominations of coins and notes	recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value find different combinations of coins that equal the same amounts of money	add and subtract amounts of money to give change, using both £ and p in practical contexts			
		solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change		find the area	calculate and compare	calculate the area of
				of rectilinear shapes by	the area of squares and rectangles including	parallelograms and triangles
				counting squares	using standard units, square centimetres (cm ²) and square metres (m ²) and estimate the area of irregular shapes recognise and use square numbers and cube numbers, and the notation for squared (²) and cubed (³) (copied from Multiplication and Division)	calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm ³) and cubic metres (m ³), and extending to other units [e.g. mm ³ and km ³]. recognise when it is possible to use formulae for area and volume of shapes





	TELLING THE TIME						
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Begin to describe a sequence of events, real or fictional, using words, such as 'first,' 'then' (optional)	tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.	tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.	tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12- hour and 24-hour clocks	read, write and convert time between analogue and digital 12 and 24- hour clocks (appears also in Converting)			
	recognise and use language relating to dates, including days of the week, weeks, months and years	know the number of minutes in an hour and the number of hours in a day. (appears also in Converting)	estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as a.m./p.m., morning, afternoon, noon and midnight (appears also in Comparing and Estimating)				
				solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days (appears also in Converting)	solve problems involving converting between units of time		





			CONVE	RTING		
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		know the number of minutes in an hour and the number of hours in a day. (appears also in Telling the Time)	know the number of seconds in a minute and the number of days in each month, year and leap year	convert between different units of measure (e.g. kilometre to metre; hour to minute)	convert between different units of metric measure (e.g. kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)	use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places
				read, write and convert time between analogue and digital 12 and 24- hour clocks (appears also in Converting)	solve problems involving converting between units of time	solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate (appears also in Measuring and Calculating)





			solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days (appears also in Telling the Time)	understand and use equivalences between metric units and common imperial units such as inches, pounds and pints	convert between miles and kilometres
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	FORMULAE						
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
				Perimeter can be expressed algebraically		use simple formulae	
				as 2(a + b) where a and b are the dimensions in the same unit. (Copied from NSG measurement)		recognise when it is possible to use formulae for area and volume of shapes (copied from Measurement)	
			SEQU	ENCES			
	sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening (copied from Measurement)	compare and sequence intervals of time (copied from Measurement) order and arrange combinations of mathematical objects in patterns (copied from Geometry: position and direction)				generate and describe linear number sequences	





	GEOMETRY							
			IDENTIFYING SHAPES	AND THIER PROPERTIE	S			
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Name some	recognise and name	identify and describe		identify lines of	identify 3-D shapes,	recognise, describe		
common shapes	common 2-D and 3-D	the properties of 2-D		symmetry in 2-D	including cubes and	and build simple 3-D		
	shapes, including:	shapes, including the		shapes presented in	other cuboids, from 2-	shapes, including		
	* 2-D shapes [e.g.	number of sides and		different orientations	D representations	making nets		
	rectangles	line symmetry in a				(appears also in Drawing		
	(including squares),	vertical line				and Constructing)		
	circles and							
See 2D shapes	triangles]	identify and describe				illustrate and name		
on the flat	* 3-D shapes [e.g.	the properties of 3-D				parts of circles,		
surface of 3D	cuboids (including	shapes, including the				including radius,		
shapes –	cubes), pyramids	number of edges,				diameter and		
compose and	and spheres].	vertices and faces				circumference and		
decompose						know that the		
shapes so						diameter is twice the		
children						radius		
recognize a								
shape can								
have other								
shapes within it								
(Development								
Matters								
statement)								
Evoloro		identify 2-D shapes						
		on the surface of 2 D						
differences		shanes [for example						
hotwoon 2D		a circle on a cylinder						
		a circle on a cyllicel						
snapes		and a thangle of a						
		pyrannuj						
		<u> </u>	DRAWING AND	CONSTRUCTING				





Explore how shapes can be combined to make patterns or new shapes.			draw 2-D shapes and make 3-D shapes using modelling material recognise 3-D shapes in different orientations and describe them	complete a simp symmetric figure with respect to a specific line of symmetry	le draw given angles, and measure them in degrees (°)	draw 2-D shapes using given dimensions and angles recognise, describe and build simple 3-D shapes, including making nets (appears also in Identifying Shapes and Their Properties)
			COMPARIN	G AND CLASSIFYING		
Compare 2D shapes, saying what is the same, what is different Sort shapes according to what they notice	Year 1	Year 2 compare and sort common 2-D and 3-D shapes and everyday objects	Year 3	Year 4 compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes	Year 5 use the properties of rectangles to deduce related facts and find missing lengths and angles distinguish between regular and irregular polygons based on reasoning about equal sides and angles	Year 6 compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons





	recognise angles as a property of shape or a description of a turn identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less	identify acute and obtuse angles and compare and order angles up to two right angles by size	know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles identify: * angles at a point and one whole turn (total 360°) * angles at a point on a straight line and ½ a turn (total 180°) * other multiples of 90°	recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles
	than a right angle			
	identify horizontal and vertical lines and pairs of perpendicular and parallel lines			

	GEOMETRY POSITION, DIRECTION AND MOVEMENT							
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Begin to use positional language to describe how items are in relation to other items.	describe position, direction and movement, including half, quarter and three- quarter turns.	use mathematical vocabulary to describe position, direction and movement including movement in a straight line and		describe positions on a 2-D grid as coordinates in the first quadrant	identify, describe and represent the position of a shape following a reflection or translation, using the appropriate	describe positions on the full coordinate grid (all four quadrants)		





Select, rotate and manipulate shapes in order to develop spatial reasoning skills (Development Matters statement)	distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise)	describe movements between positions as translations of a given unit to the left/right and up/down language, and know that the shape has not changed plot specified points and draw sides to complete a given plot specified points and complete a given	draw and translate simple shapes on the coordinate plane, and reflect them in the axes.
		polygon	
		PATTERN	
Continue, copy, and create repeating patterns (Development Matters statement)	order and arrange combinations of mathematical objects in patterns and sequences		

	STATISTICS INTERPRETING, CONSTRUCTING AND PRESENTING DATA					
Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		interpret and construct simple pictograms, tally charts, block diagrams and simple tables	interpret and present data using bar charts, pictograms and tables	interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs	complete, read and interpret information in tables, including timetables	interpret and construct pie charts and line graphs and use these to solve problems





ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity ask and answer questions about totalling and comparing				
categorical data				
 	SOLVING	PROBLEMS	I	I
	solve one-step and two-step questions [e.g. 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables.	solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.	solve comparison, sum and difference problems using information presented in a line graph	calculate and interpret the mean as an average





Addition and subtraction





	Medium Term Planning:						
	Learning challenge from the National Curriculum.						
	Pre-learning assessment from previous formative and summative assessments (flashback 4, lesson plan notes, interventions, PIXL, SATS gaps from this year and previous years etc.)						
	Identify subject specific vocabulary for each topic.						
	Five part Rosenshein lesson approach needs to be adopted.						
How to plan for	Identify prior learning (speaking to previous teachings, checking against NC from previous years) Identify misconceptions for the topic. This should feed into planning and interventions Identify other learning opportunities – can this learning be transferred into other subject's areas? E.g. science, DT, art.						
progression:							
	Teach topic using hands on practical activities for children- CPA approach. Manipulatives should be organised and stored nearby.						
	Post-learning assessment- white rose end of topic assessments, SATs and PIXL papers.						
	Assess progress of topic – Did children meet the learning objectives? Did children make progress from their pre question to their post question?						

High Impact Teaching Strategies	Clarity of objectives	Modelling explicit teaching CPA approach	Questioning	Practice - multiple exposures Flashback 4	Lesson design - teaching sequences Very dependent on each individual class's gaps.	Personalised feedback	Collaboration Guided with talk partner, whole table and whole class.	Summarising learning and vocabulary Flashback 4	Challenge for all - low threshold, high ceiling Extension labels on the wall	Metacognition: and growth mindset
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Impact How well are we doing? Are we making a difference? How do we know?





Work sample analysis	What do our books show?			
Lesson	What is the quality of teaching, learning and use of assessment in lessons?			
observations	Are teaching meeting 'working scientifically' in lessons?			
Planning scrutiny	What does our planning show?			
Surveys	What do teacher audits say about this subject?			
Interviews	What do the children say about their learning in this subject?			
	What do the staff say about teaching this subject?			
Standards	What do books/lesson observations/planning/interviews/learning environments tell us?			
Coaching and	What is the impact of coaching and mentoring? Support for colleagues in this subject?			
Mentoring				
Training	What is the impact of the training undertaken?			
Learning Environment	How does the learning environment support learning in this subject area?			

To secure	High standards of achievement	Excellent behaviour and	Independent thinkers and	Confident learnard
	Attainment and Progress	attendance	learners	confident learners

How do we include/support children with SEND in 22222	low ceiling - high threshold activities and questions
	Low cening - high threshold activities and questions.
	Adult support for 1:1's – when asked to work in a small group,
	a child with ASD may find this problematic. Adult support is
	there to repeat key instructions/ideas.
	Diagrams and pictures for visual learners are useful in ????,
	particularly when looking at new concepts.
	Hands-on activities to help with understanding.
	Sheets with structured activities to help with organisation –
	use of task plans and checklists for tasks.
	Recap of previous learning at the start of each lesson to help
	children remember.
	Allow additional time for tasks if needed.
	Use of templates if needed.
	Scribing in books/on sheets if a child struggles with written
	tasks.
	Bsquared has been purchased by the SENDCO for keep up
	sessions for those that are OYG level.
	Key vocabulary provided on working walls.





ICT – computers/iPads/interactive boards to help with
research, exploring ideas, present work.
Alternative ways of recording – voice recording, video
recording on iPads, photos of hands-on tasks.
Use of pupil responses.
Key vocabulary sent home – on overviews. Key vocabulary
sent home and turned into matching games – matching
definitions to words.